

# Electrode



Electric

HP: ☐ ☐ ☐ ☐ ☐ ☐  
6

Abilities: Flash  
Size: Medium

No. 101

Attack d6  
Defence 3  
Speed 7  
Special d8

## Weaknesses & Resistances:

Normal	Fire	Water	Electric	Grass
			-1	
Ice	Fighting	Poison	Ground	Flying
			x2	-1
Psychic	Bug	Rock	Ghost	Dragon

### Tackle

Normal d4



### Screech

Normal  d4



Deals 2 hits.

PP: ☐ ☐ ☐ ☐ ☐ ☐

### Sonic Boom

Normal  d4



Always deals 2 hits, regardless of any effects.

PP: ☐ ☐ ☐ ☐

### Selfdestruct

Normal d10



This Pokémon faints.  
Hit: Deals 2 additional hits.

PP: ☐

### Chain Lightning

Electric  d4



Deals 2 hits and 1 hit to each Pokémon next to the target (excluding this Pokémon).

PP: ☐ ☐ ☐

### Light Screen

Psychic  d4



Acts first, but skip movement.  
This Pokémon is unaffected by Special Moves this round.

PP: ☐ ☐ ☐ ☐ ☐

### Swift

Normal 



Deals 1 hit to any Pokémon in the battle, even if disappeared.  
This hit cannot be prevented.

PP: ☐ ☐ ☐ ☐

### Explosion

Normal d12 !2



This Pokémon faints.  
Hit: Deals 4 additional hits.

PP: ☐

6 7 9  
30 31 32 33

15  
39

20  
44 45

24 25  
50